

CHRIS LAHEY BOKAAL 2025

JUDGES DETAILS PER SKATER

BASIC NOVICE B FREE SKATING

Rank	Name			Nation	Starting Number			Total Segment Score		Total Element Score		Total Program Component Score (factored)			Total Deductions		
1	Isa VIJFHUIZEN			KCT	2			23.12		8.24		14.88			0.00		
#	Executed Elements	Info		Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	1A+2Lo<<	F	<<	1.60	-0.55	-5	-5									1.05	
2	2S+1T			1.70	0.00	0	0									1.70	
3	2F<<		<<	0.50	-0.18	-4	-3									0.32	
4	CCoSp			0.00	0.00	-	-									0.00	
5	2S			1.30	0.00	0	0									1.30	
6	StSqB			1.50	0.00	0	0									1.50	
7	1A			1.10	0.11	1	1									1.21	
8	SSpB			1.10	0.06	0	1									1.16	
				8.80													8.24
Program Components					Factor												
Composition					1.70	3.00	2.50										2.75
Presentation					1.70	3.25	2.75										3.00
Skating Skills					1.70	3.00	3.00										3.00
Judges Total Program Component Score (factored)																14.88	
Deductions:																	0.00

Rank	Name			Nation	Starting Number			Total Segment Score		Total Element Score		Total Program Component Score (factored)			Total Deductions		
2	Axelle van der MEULEN			KCT	1			20.00		7.87		12.13			0.00		
#	Executed Elements	Info		Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel	
1	2Lo+1T			2.10	0.00	0	0									2.10	
2	1Lze+1A+SEQ	e		1.58	-0.22	-2	-2									1.36	
3	2F<		<	1.44	-0.36	-2	-3									1.08	
4	CCoSp1V			1.50	-0.23	-1	-2									1.27	
5	StSq			0.00	0.00	-	-									0.00	
6	2S<<	F	<<	0.40	-0.20	-5	-5									0.20	
7	2Lo<		<	1.36	-0.54	-4	-4									0.82	
8	SSpB			1.10	-0.06	0	-1									1.04	
				9.48													7.87
Program Components					Factor												
Composition					1.70	2.75	2.00										2.38
Presentation					1.70	2.25	2.25										2.25
Skating Skills					1.70	2.50	2.50										2.50
Judges Total Program Component Score (factored)																	12.13
Deductions:																	0.00

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
e	Wrong edge	<	Under-rotated jump	<<	Downgraded jump	F	Fall